UNDAUNTED NORMANDY

SCENARIO BOOK I

SCENARIO 15: ENTRAPMENT

The German counterattack is in full swing. In their bid to reclaim the gains made by the Americans under Operation Cobra, they lay siege to a vital intelligence post outside Mortain. With no reinforcements within range to support them, the besieged US forces need to repel the assault so that vital intelligence doesn't fall into German hands.

This is a fictional scenario, designed by Carlos, the winner of our scenario contest!



US OBJECTIVE

Pin the German forces (no German Riflemen on the board)

Control 6 objective points.

AR.I

Deck: D Supply: S

IVF



A CONTRACTOR OF THE

GERMAN

STARTING INITIATIVE: GERMANY

STARTING CARDS:

COALITION		
Platoon Sergeant	D	
Platoon Guide		
Squad Leader A	D	
Squad Leader B	S	
Squad Leader C	S	
Rifleman A		
Rifleman B	08888	
Rifleman C	08888	
Scout A	DDS	
Scout B	<u>\$</u> \$\$	
Scout C		
Machine Gunner A	DSS	
Machine Gunner B		
Machine Gunner C	SSS S	
Mortar		
Sniper	<u>\$</u> \$\$	
Fog of War		
	SSS	

GERMANY		
Ø	Platoon Sergeant	
0	Platoon Guide	
0	Squad Leader A	
0	Squad Leader B	
0	Squad Leader C	
DD SS S	Riflemen A	
DDSS	Riflemen B	
SSSSS	Riflemen C	
DSS	Scout A	
DSS	Scout B	
DSS	Scout C	
SSS	Machine Gunner A	
S S S	Machine Gunner B	
D (3) (3)	Machine Gunner C	
D (S)	Mortar	
	Sniper	
	Fog of War	
<u>ss</u>		

SETUP





